

Rainbow Ripple Parachute (large)

Code: PRAINRL

Description

There are lots of parachutes available but only one Rainbow Ripple. We want pupils to laugh, work together, concentrate and most importantly have fun.

Children will love bouncing the stars over the rainbow and collecting them in their special pretend 'golden pot'. Suitable for Foundation, KS1 & KS2.

A great cross curricular resource. Use in PSHE for wishes, maths for counting, literacy for rhymes, PE for dance and movement, science for explaining why rainbows appear etc. etc.

Contents

12 cushion stars, 1 4m x 1m parachute and 1 'golden pot' draw string bag.

Notes

This is a great warm up and cool down exercise. It is also a useful activity for enabling pupils to work together. Why not try some of the suggested games below or use the rainbow as a visual aid in wall displays/ assemblies/PSHE activities. It can also be attached between two points to make a canopy.

A fantastic and fun resource to use with small or large groups.

Suggested ideas (to be used with the small or large Rainbow Ripple)

A great cross curricular resource. Use in PSHE for wishes, maths for counting, literacy for rhymes, PE for dance and movement, science for explaining why rainbows appear etc. etc.

Catch a Falling Star

Hold the parachute and bounce the stars at different heights. The additional pupils can catch a star. If they catch one, they can become a 'rainbow holder' and change places. This game could be played individually or in a team (to see who catches the most). This is a

good opportunity to learn control skills as well as vocabulary such as high, low, fast, slow etc.

Parachute Shoot

Hold the parachute taut. Hold one end of the parachute higher than the other. Try to slide the stars down the shoot so they can be collected at the end. This can also be played with light weight objects e.g. beanbags, air flow balls etc.

Somewhere Over the Rainbow

Hold the rainbow high in the air and ask the pupils to run around in a circle underneath whilst the stars are being bounced over the rainbow (you will need designated 'catchers' and 'throwers')

Weird Weather

You may wish to incorporate a story into your activities or even musical instruments for sound effects. A story might take this kind of direction...

'One day the weather was acting very strangely. There was a gentle breeze (ripples). The sun was shining high in the sky when it bumped into a rainbow (bounce a large, yellow lightweight ball). Suddenly it started to rain (use airflow balls to represent raindrops). Then the wind began to blow and blow. The gusts became stronger and stronger (bigger and stronger movements with the rainbow). The wind blew the objects about (use ribbons, leaves, beanbags etc.), lightning flashed across the sky etc etc.

Science Time

Use as a visual aid to demonstrate how the sun shines through the droplets to form a rainbow. Act out the sequence using the Rainbow Ripple parachute.

Limbo Rainbow

Fold the rainbow in half and use as a limbo line.

Rainbow Balloons

Bounce the balloons on the rainbow and ask the other children to catch them. The 'leader' might call a specific colour that can be retrieved. This game could be played in pairs and the one who catches the balloon could then be the parachute 'holder'.

Rainbow Bridges

Make a bridge by having 2 children at each end sit under the parachute holding it up in order to make a bridge. If played indoors, place a mat underneath, so the children can crawl, roll, kneel etc. under the bridge. The children can pretend to be Billy Goats and

gently tap with their fingers on the parachute, another child can sit underneath and pretend to be the troll.

May We Go Under Your Rainbow?

Following on from the bridge idea, the pupils can ask if they may go under the canopy. The holders may say 'yes – if you have green socks' for example. The rest of the children have to try and get under the canopy before it comes down.

Roll a Colour

Lay the rainbow on the floor. Use as a track for rolling e.g. an air ball along the red, green etc.

Balance and Walk

Pull the rainbow taut. Place a ball on the material. How far can the pupils walk before the ball rolls off the parachute? Great for control and balance.

Sea-saw Rainbow

Children hold each end of the parachute and alternate so that it goes up and down like a sea-saw. This game can also incorporate the stars which can slide up and down. As the parachute goes up and down children can alternate their chanting. They could call 'up', 'down', 'high', 'low', 'above', 'below' etc.

Sing a Rainbow

Sing the rainbow song (but watch out for the difference in colours named!)

Bounce a Star

Bounce a star. Which colour does it touch? Go and retrieve something of that colour e.g. the first to find something and hand it to the 'rainbow keeper' to put in their special bag.

Syllable Shaker

Bounce the parachute to the syllables e.g. 'Sally' is 2 movements as is 'Jason' whilst 'Catherine' is 3. This will help children to listen to the different parts of words.

Rhyme Maker Shaker

Move the parachute to accompany familiar rhymes e.g. The Grand Old Duke of York. The parachute could go up and down as they march on the spot. 'Jelly on the plate' is great for making 'wibble wobble' movements. 'A sailor went to sea' can also be interpreted through the movements.

Music Match

Move the parachute along to the musical beat. It could be a fast piece of modern music or a slow classical piece. The parachute will help them to interpret the mood of the music ('The March of the Capulets' makes great dramatic movements as it varies in speed and pitch)

Treasure

This is a version of 'Kims Game' but with movement to build up memory skills. Have a selection of 'treasure'. It could be necklaces, rings, ornaments, crowns, colourful ribbons, beads etc. Show the holders the treasure on a tray. Have the 'treasure keeper' pick an item from the tray whilst the others are not looking. Bounce the parachute whilst calling out which treasure has gone. If they answer correctly, they change places and become the 'treasure keeper'.

Instrument Ripple

Use the instrument to dictate the pace/movement of the chute e.g. slow beats of a drum, quick 'tings' of a triangle etc. Play the music pattern and then try and emulate it with movement.

Wishes

Get the children thinking about what they would like to find at the the end of a rainbow and why. Lay the parachute on the floor. Ask the children to write or draw this on a piece of paper and place at the end. It could be a cure, a long lost friend etc.